



Torque Evaluation on Threaded Fasteners

Ban Banerjee, Senior Applications Engineer

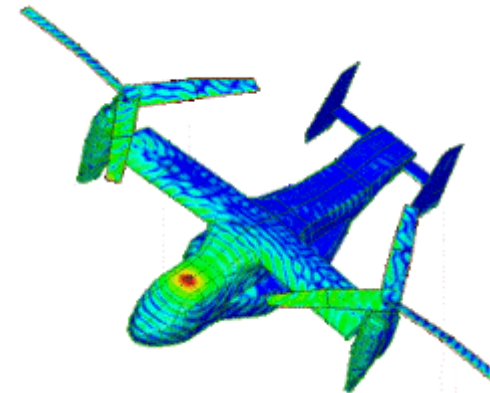
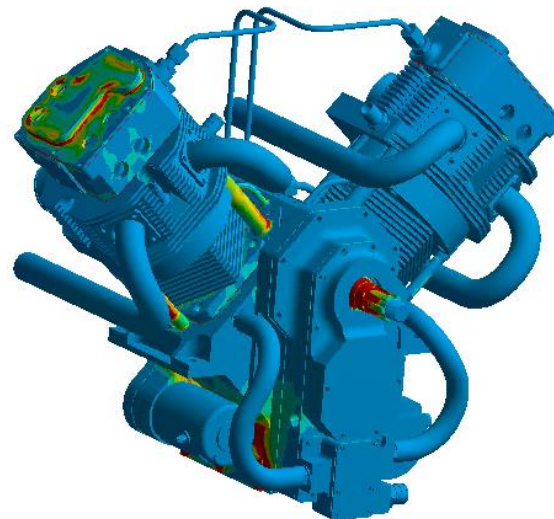
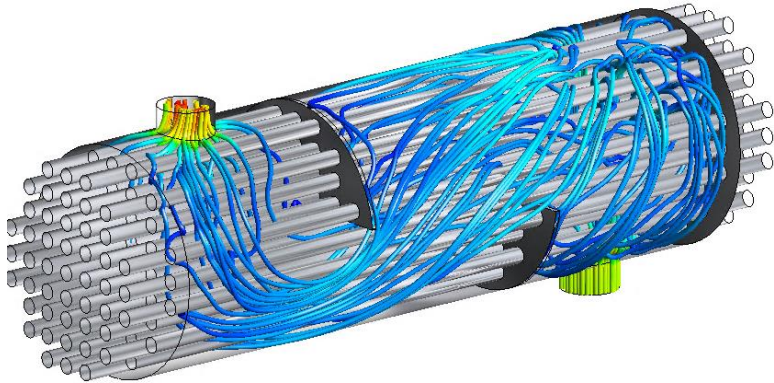
Feb 27, 2025

Agenda

- **DRD Mission Statement and Support Options**
- **Overview of Torque on Threaded Fasteners**
- **Creating Geometric Interference to Simulate Applied Torque on Threaded Fasteners**
- **Discussion of Techniques to Evaluate Torque on Threaded Fasteners**
- **Demo : Techniques to Evaluate Torque in ANSYS Workbench for Threaded Parts**
- **Summary**

Mission Statement

DRD Technology helps engineering teams accelerate product development. With in-house expertise spanning the entire range of physics, we ensure customers succeed when using Ansys simulation tools for virtual prototyping and design verification.



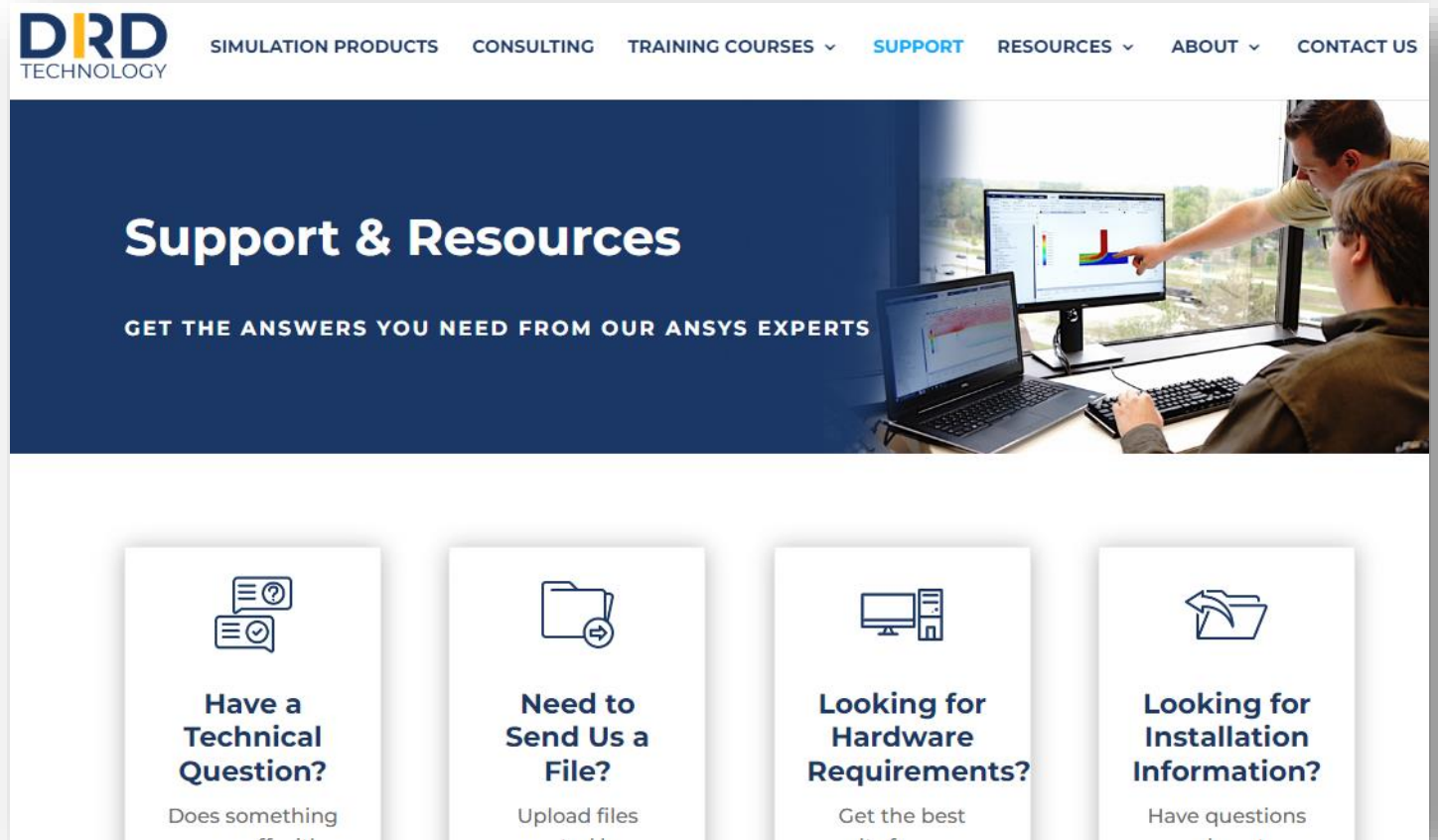
Ansys

CERTIFIED ELITE CHANNEL PARTNER

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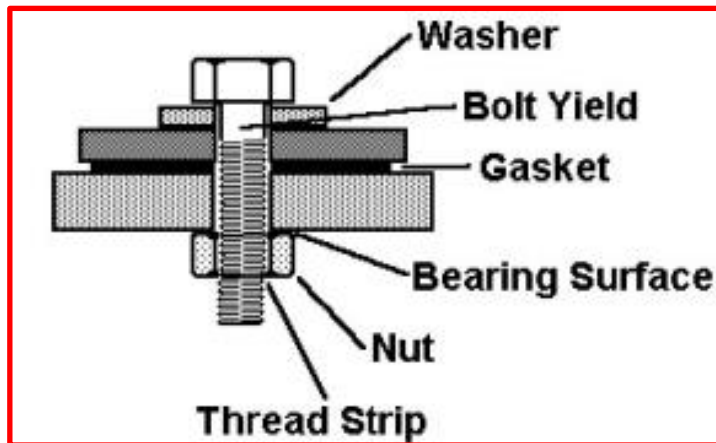


I have had over 40 years of experience working with DRD Technology and have been very satisfied with them through the years.

*- David Stribling, P.E.
Owner, Buffalo Hump Solutions*

Overview of Torque on Threaded Fasteners

- The process of tightening threaded fastener assemblies, especially for bolted joints, involves controlling both the input torque and angle of turn in order to achieve desired preload of the bolted assembly.
- Understanding the role of friction in both the underhead and threaded contact zones is an important factor in defining the relationship between torque, angle and tension.



Elastic Torque-Tension Relationship :

$$T = K \cdot D \cdot F$$

T = Torque, lbf-inch
K = Nut Factor (0.03 ~ 0.35)
D = Nominal Diameter, inch
F = Clamping Force, lbf

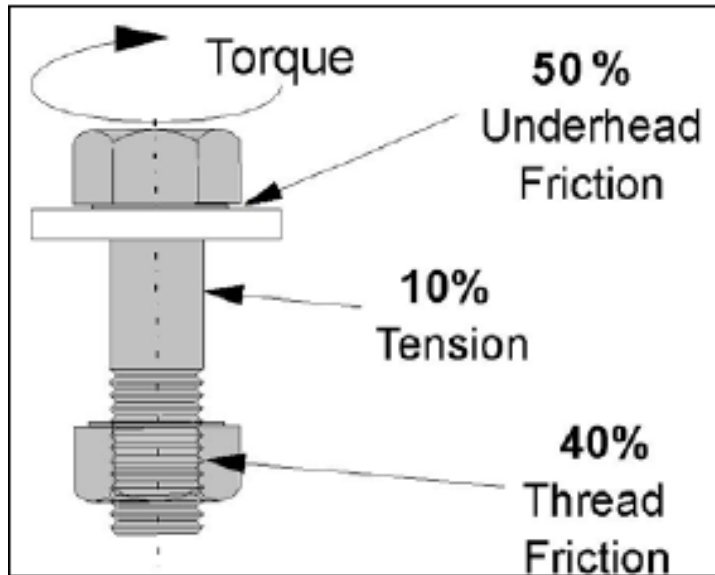
Overview of Torque on Threaded Fasteners

- The torque applied to a fastener is absorbed primarily in 3 main areas:
 1. Underhead Friction
 2. Thread Friction
 3. Developing Clamping Force that holds components together.

$$\text{Total Torque} = T_{\text{Underhead}} + T_{\text{Thread}} + T_{\text{Clamping}}$$

Overview of Torque on Threaded Fasteners

PCB LOAD & TORQUE
A PCB GROUP COMPANY



Engineering Fundamentals of Threaded Fastener Design and Analysis

By Ralph S. Shoberg, P.E.,
Director of Technology, PCB Load & Torque, Inc.

$$\text{Total Torque} = T_{\text{Underhead}} + T_{\text{Thread}} + T_{\text{Clamping}}$$

Overview of Torque on Threaded Fasteners

Torque-Angle of Turn Relationship:

$$T = K * D * F$$

$$\Delta T = K * D * \Delta F$$

$$\Delta F = k_{\text{stiffness}} * \Delta x \quad \text{----- (Hooke's Law)}$$

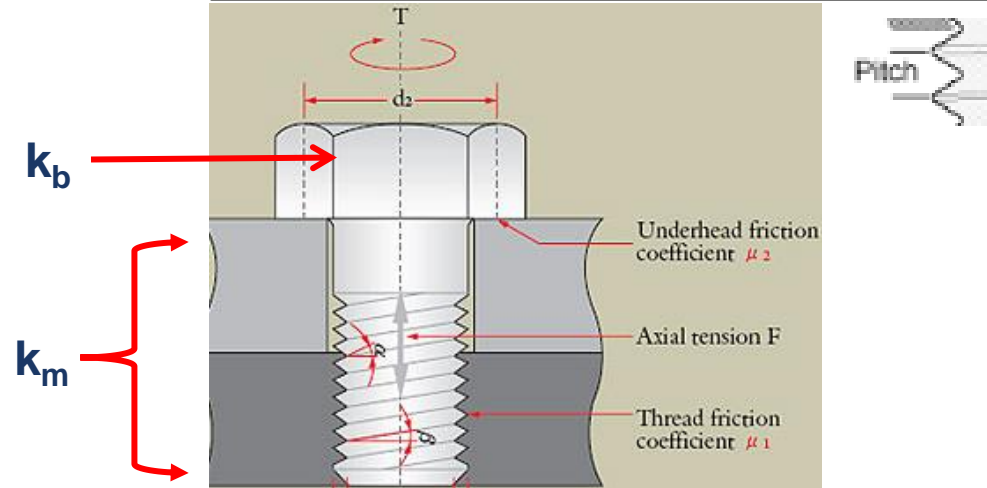
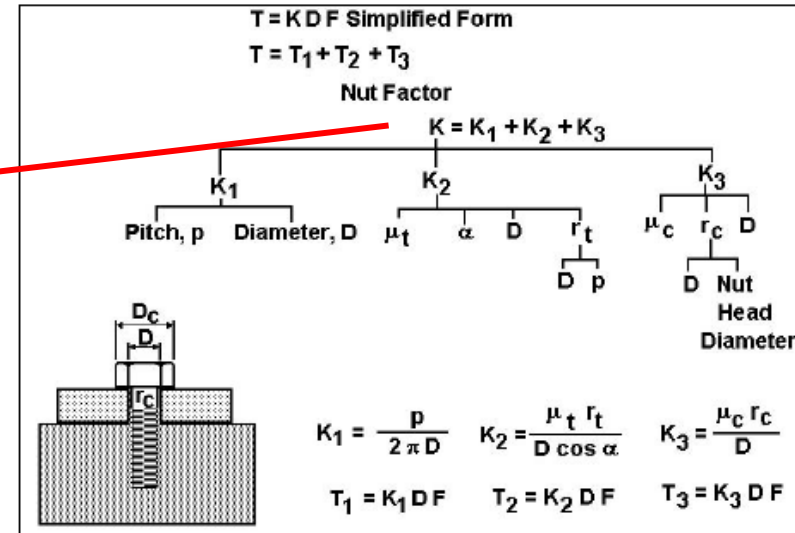
$$k_{\text{stiffness}} = (k_b * k_m) / (k_b + k_m)$$

k_b : bolt stiffness

k_m : Joint Member Stiffness

$$\Delta T = K * D * k_{\text{stiffness}} * \Delta x$$

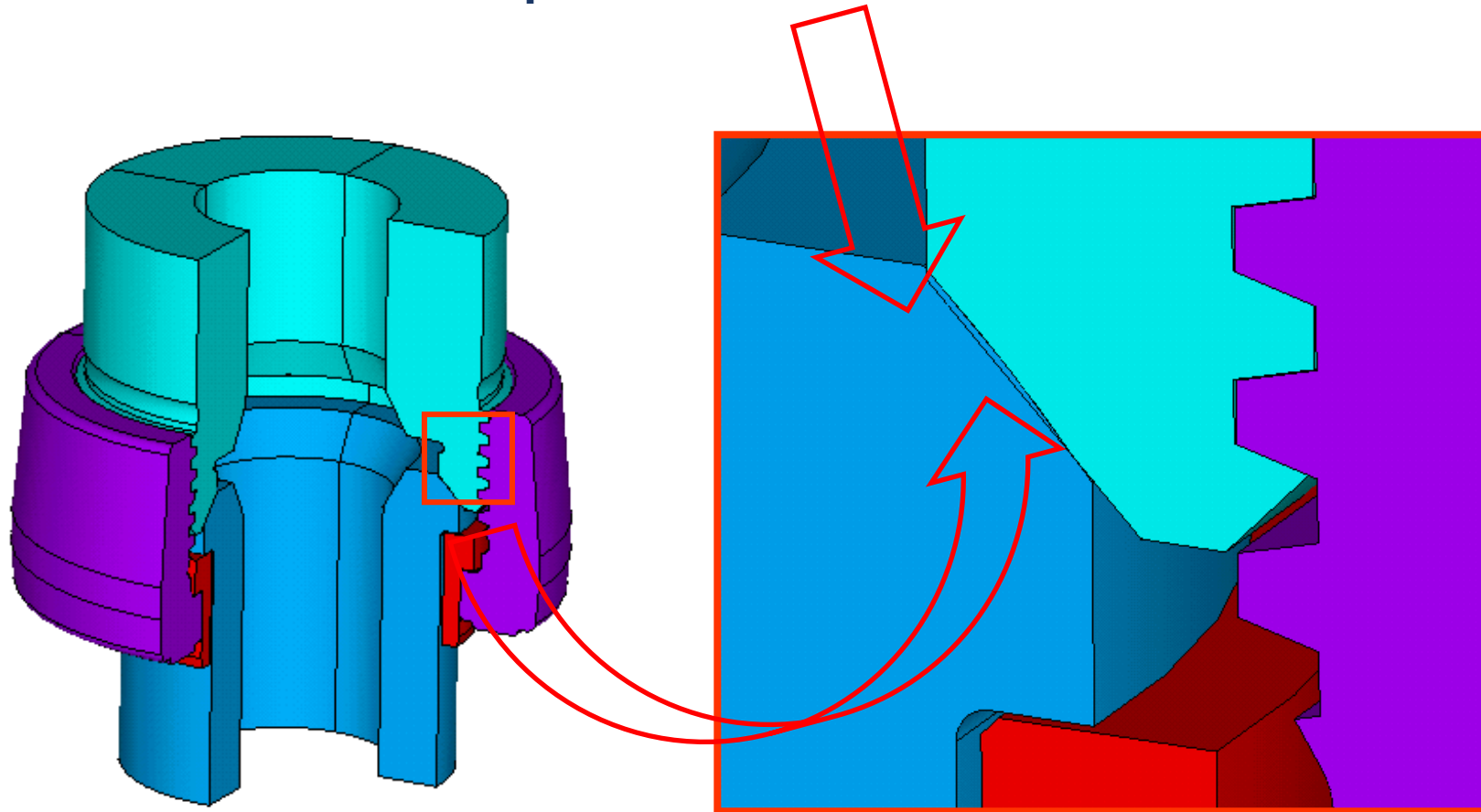
$$\Delta T = K * D * k_{\text{stiffness}} * (\Delta \theta / 360) * P$$



Engineering Fundamentals of Threaded Fastener Design and Analysis
 By Ralph S. Shoberg, P.E.,
 Director of Technology, PCB Load & Torque, Inc.
<http://www.wtools.com.tw/Relation-Formula.shtml>

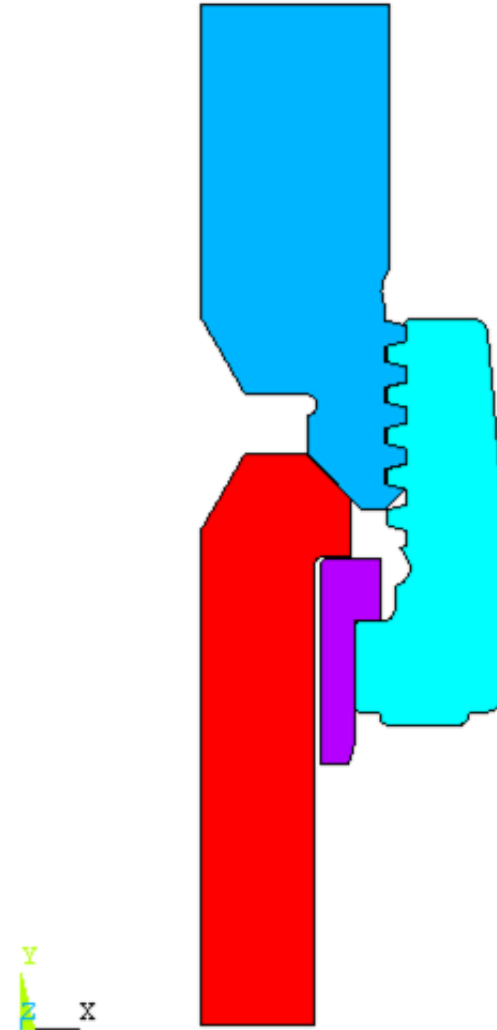
Creating Geometric Interference to Simulate Applied Torque on Threaded Fasteners

- Torque applied on threaded parts introduce geometric overlap as shown below (due to axial movement coupled with rotational movement of threads).



Creating Geometric Interference to Simulate Applied Torque on Threaded Fasteners

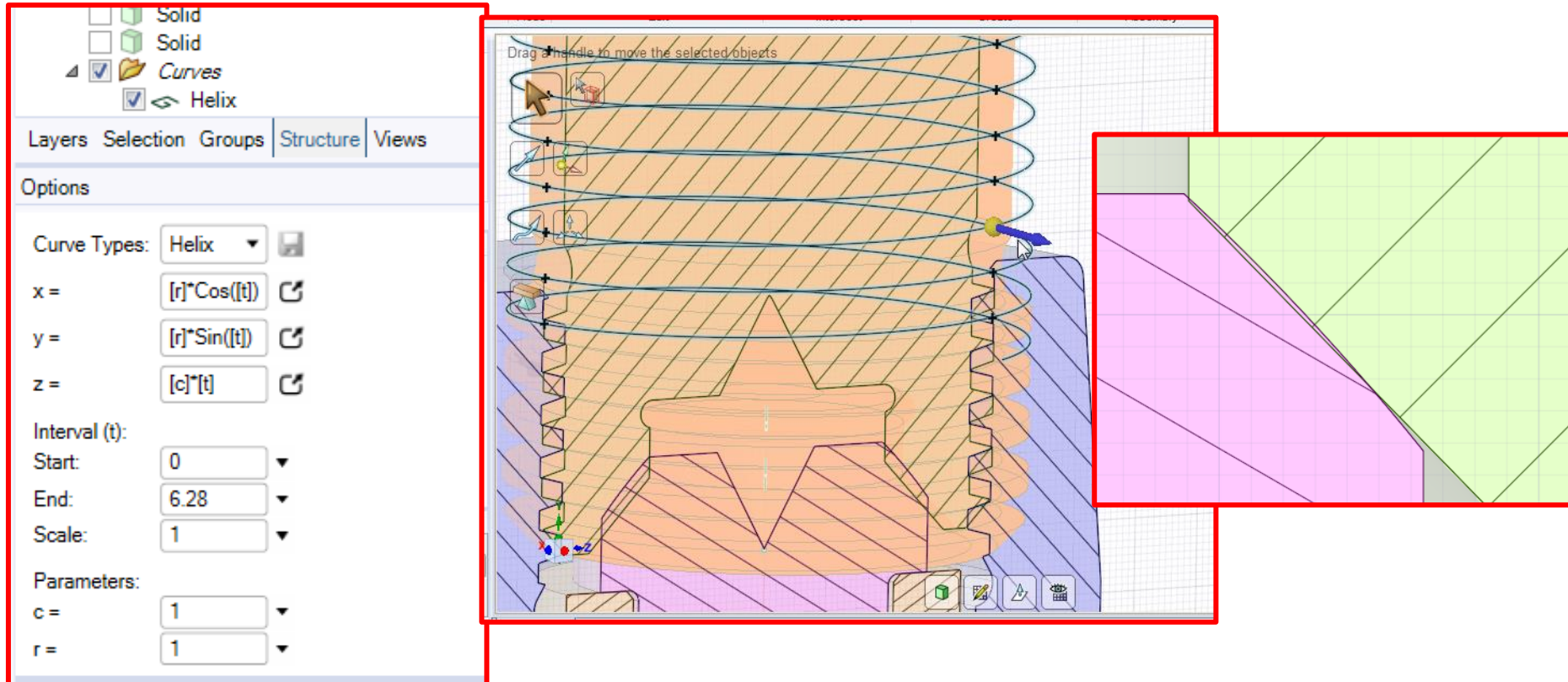
- Common assumption in FEA is to model the threaded flanks as axisymmetric (although in reality the threads are helical in nature).
- This allows us to perform a 2d axisymmetric analysis in ANSYS Workbench.



Creating Geometric Interference to Simulate Applied Torque on Threaded Fasteners

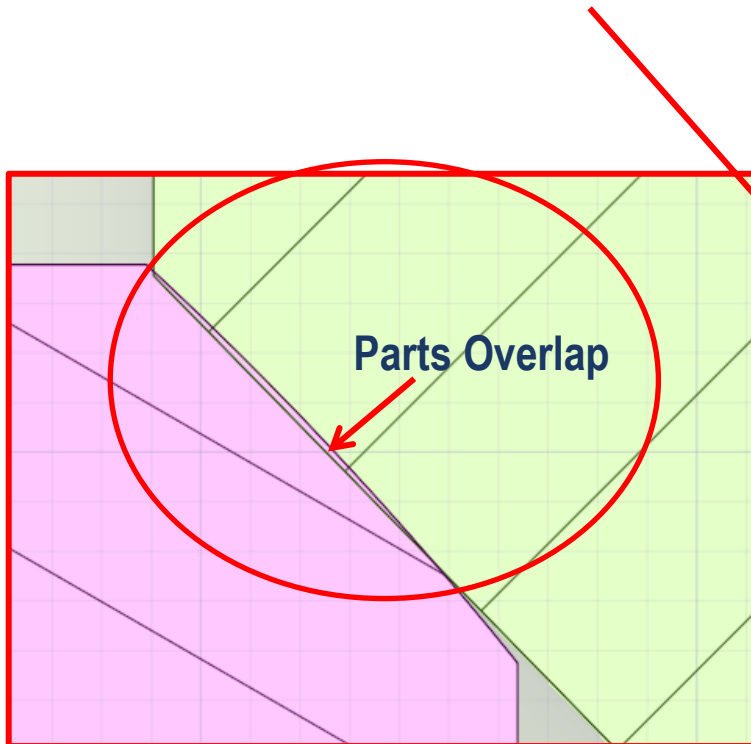
Techniques to simulate geometric interference from applied torque :

Method # 1 : Rotate the parts in ANSYS Discovery along a helical trajectory to simulate rotation and axial movement from torque as shown below. The geometry overlaps and then you take a section of this overlap to do 2d axisymmetric analysis.



Creating Geometric Interference to Simulate Applied Torque on Threaded Fasteners

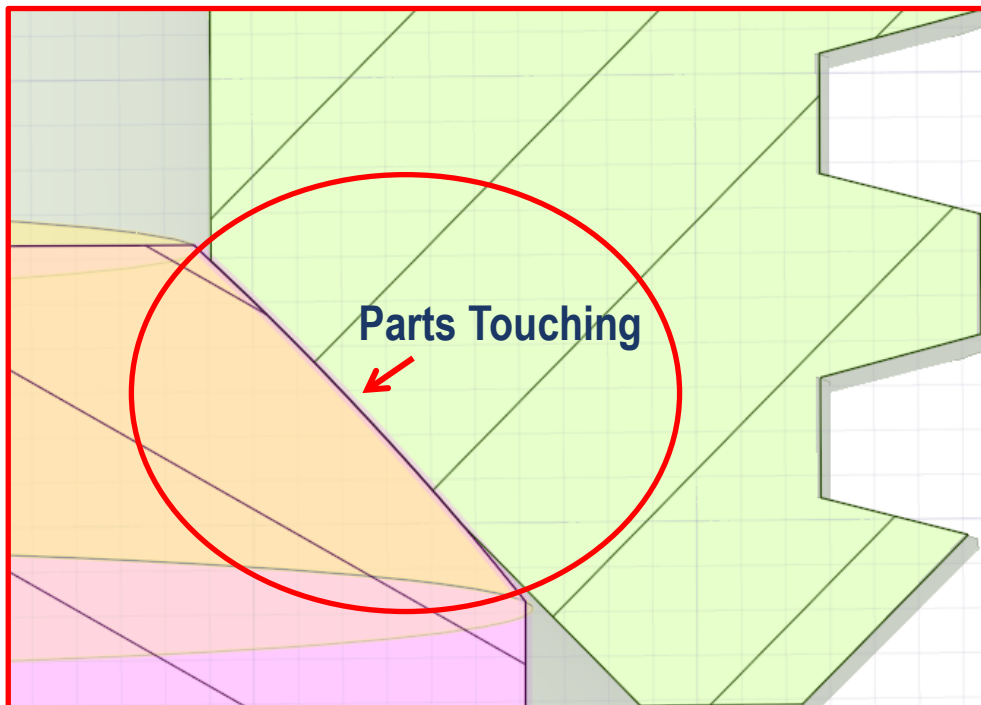
The contact offset value is set to zero to allow for initial geometric overlap to account for the interference fit as shown.



Type	Frictionless
Scope Mode	Automatic
Behavior	Program Controlled
Trim Contact	Program Controlled
Trim Tolerance	1.8647e-002 in
Suppressed	No
Advanced	
Formulation	Program Controlled
Detection Method	Program Controlled
Penetration Tolerance	Program Controlled
Normal Stiffness	Program Controlled
Update Stiffness	Program Controlled
Stabilization Damping Factor	0.
Pinball Region	Program Controlled
Time Step Controls	None
Geometric Modification	
Interface Treatment	Add Offset, Ramped Effects
<input type="checkbox"/> Offset	0. in

Creating Geometric Interference to Simulate Applied Torque on Threaded Fasteners

Method # 2 : If unsure on the appropriate amount of rotation/axial movement from applied torque, another option is to bring the 2d axisymmetric geometry without any initial geometric overlap. You can induce overlap (axial movement of the threads) from applied torque through “contact based interference” as shown here.



[-] Definition	
Type	Frictionless
Scope Mode	Automatic
Behavior	Program Controlled
Trim Contact	Program Controlled
Trim Tolerance	1.8647e-002 in
Suppressed	No
[-] Advanced	
Formulation	Program Controlled
Detection Method	Program Controlled
Penetration Tolerance	Program Controlled
Normal Stiffness	Program Controlled
Update Stiffness	Program Controlled
Stabilization Damping Factor	0.
Pinball Region	Program Controlled
Time Step Controls	None
[-] Geometric Modification	
Interface Treatment	Add Offset, Ramped Effects
<input checked="" type="checkbox"/> Offset	1.5e-003 in
Contact Geometry Correction	None

Discussion of Techniques to Evaluate Torque on Threaded Fasteners

ANSYS Methodology to Output Torque :

- ANSYS can report maximum torque based on friction coefficient of unity. Results can be scaled with appropriate friction coefficient to get desired torque.

3.19.4. Reviewing Contact Results in the `Jobname .cnd` File

You can issue `NLDIAG,CONT` to monitor contact pair-based results during the solution according to a specified writing frequency (each iteration, substep, or load step). The resulting output is stored in a text file named `Jobname .cnd`. The following is a subset of information contained in this file that may be of interest:

CFNX	Total force due to contact pressure - X component
CFNY	Total force due to contact pressure - Y component
CFNZ [2]	Total force due to contact pressure - Z component
CFSX	Total force due to tangential stress - X component
CFSY	Total force due to tangential stress - Y component
CFSZ [2]	Total force due to tangential stress - Z component
CTRQ [1]	Maximum torque in an axisymmetric analysis with MU = 1.0

1. For the 2D axisymmetric case, the maximum torque M (CTRQ) is defined as:

$$M = 2\pi \int x^2 p ds$$

where p is the contact pressure, x is the x coordinate of the contact point on the interface, and s is the length domain of the contact interface. This definition of torque is associated with a friction coefficient of unity. It can be evaluated by scaling the friction coefficient for a particular contact pair. The reported torque M is useful in modeling threaded connectors.

2. For the case of 2D axisymmetric with torsion (KEYOPT(3) = 4), CFNZ and CFSZ represent moments along the Y direction.

See the `NLDIAG` command for a complete list of contact results written to `Jobname .cnd`.

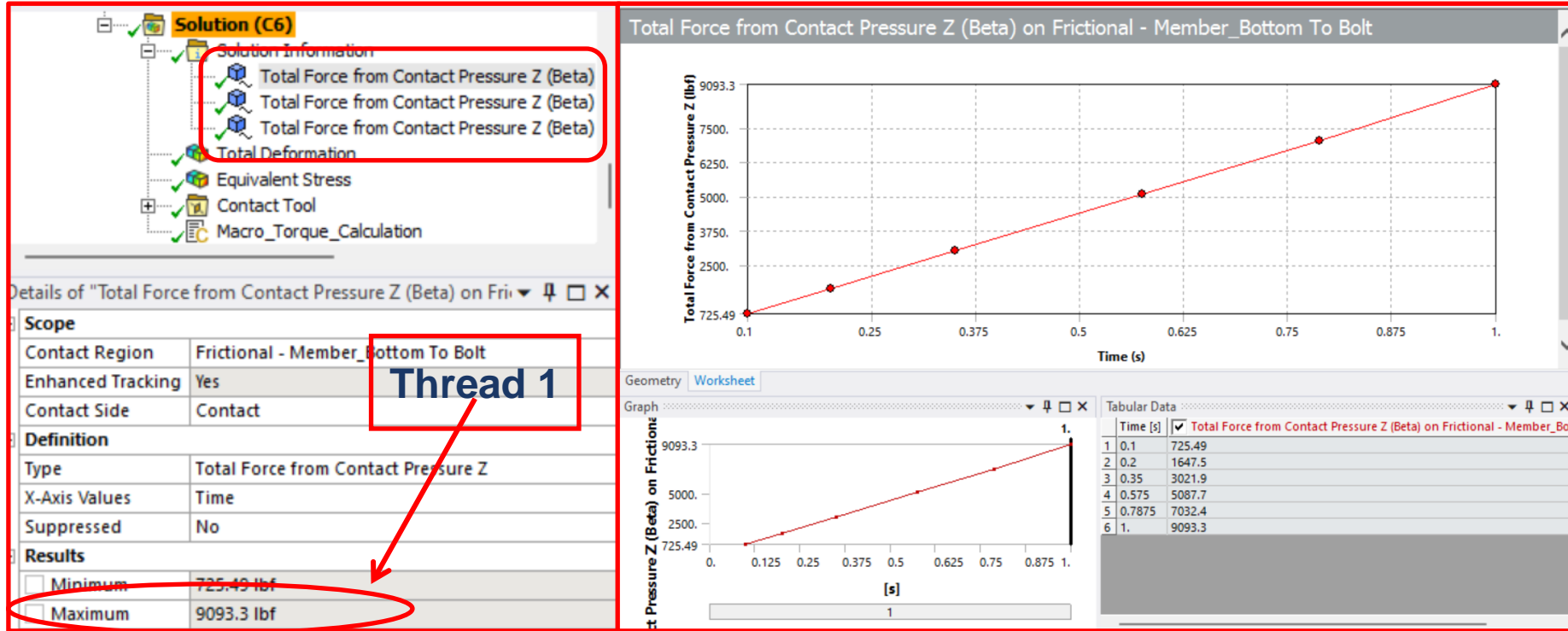
Discussion of Techniques to Evaluate Torque on Threaded Fasteners

- You can issue the command `NLDIAG,CONT,SUBS` to output results for Torque Distribution as shown. The multiple entries correspond to values for underhead friction and thread friction torques.

The screenshot shows the ANSYS Workbench interface. On the left, the Project tree is visible, with 'Commands (APDL)' highlighted. On the right, the APDL command window shows the command `/SOLU NLDIAG,CONT,SUBS`. Below the command window, a table of output data is displayed. The table has 7 columns and 6 rows. The values in the 4th, 5th, and 6th columns of the 3rd, 4th, and 6th rows are circled in red. A red arrow points from the 'Commands (APDL)' entry in the tree to the circled values in the table.

30	0.000000	0.000000	0.000000	0.000000	0.000000	0.000000
30	-267.8227	93492.43	60789.85	0.000000	0.000000	0.000000
33	-53931.76	82365.19	47591.20	18118.88	11127.24	0.000000
36	0.000000	0.000000	0.000000	0.000000	0.000000	0.000000
36	0.000000	0.000000	0.000000	0.000000	0.000000	0.000000
54	700.0146	93558.47	59860.32	6263.681	-66.04270	0.000000

Discussion of Techniques to Evaluate Torque on Threaded Fasteners



- ANSYS Workbench contact pair ID^[4]
- Total force due to contact pressure - X component
- Total force due to contact pressure - Y component
- Total force due to contact pressure - Z component^[5]
- Total force due to tangential stress - X component

5. In a 3-D model, the reported item is total force along the Z-axis. In a 2-D axisymmetric model, the reported item is maximum torque that can potentially act on the Y-axis.

Discussion of Techniques to Evaluate Torque on Threaded Fasteners

Details of "Total Force from Contact Pressure Z (Beta) on Frictional - Member_Bottom To Bolt"

Scope	
Contact Region	Frictional - Member_Bottom To Bolt
Enhanced Tracking	Yes
Contact Side	Contact
Definition	
Type	Total Force from Contact Pressure Z
X-Axis Values	Time
Suppressed	No
Results	
Minimum	3013.9 lbf
Maximum	37986 lbf

Thread 2

Details of "Total Force from Contact Pressure Z (Beta) on Frictional - Bolt To Member_Top"

Scope	
Contact Region	Frictional - Bolt To Member_Top
Enhanced Tracking	Yes
Contact Side	Contact
Definition	
Type	Total Force from Contact Pressure Z
X-Axis Values	Time
Suppressed	No
Results	
Minimum	4776.2 lbf
Maximum	59871 lbf

Underhead

$$\text{Total Torque} = (T_{\text{Underhead}} + T_{\text{thread}}) / 0.9$$

$$T_{\text{thread}} = T_{\text{thread1}} + T_{\text{thread2}}$$

$$(\mu_{\text{thread}} = 0.3)$$

$$T_{\text{thread1}} = 9093.3 * 0.3 = 2727.99, \text{ lbf-in}$$

$$T_{\text{thread2}} = 37986 * 0.3 = 11395.8, \text{ lbf-in}$$

$$T_{\text{thread}} = 2727.99 + 11395.8 = 14123.79, \text{ lbf-in}$$

$$(\mu_{\text{underhead}} = 0.5)$$

$$T_{\text{underhead}} = 59,871 * 0.5 = 29935.5, \text{ lbf-in}$$

$$\text{Total Torque} = (2727.99 + 11395.8 + 29935.5) / 0.9 = \underline{48954.76}, \text{ lbf-in}$$

Discussion of Techniques to Evaluate Torque on Threaded Fasteners

Methods of Validation of ANSYS Results for Total Torque :

Method # 1 : Hand Calculation (Traditional method using Spreadsheet)

One method for hand calculation is to simply use the same equation for Maximum Torque evaluation used by ANSYS as shown below which is a good basis for validation study.

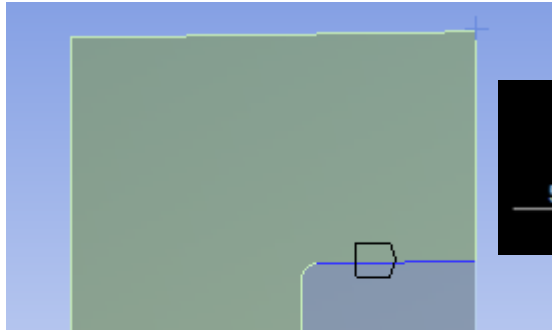
The maximum torque M (CTRQ) is defined as:

$$M = 2\pi \int x^2 p ds$$

where p is the contact pressure, x is the x coordinate of the contact point on the interface, and s is the length domain of the contact interface.

Note : The contact pressure is multiplied with area of the contact elements to get normal force on each contact element. The normal force on each contact element is multiplied with friction coefficient to get the shear force on each contact element. The shear force from each contact element is multiplied with the distance of contact element (centroid) from axis to get torque on that contact element. The torques from all contact elements are summed to get overall torque. The torques are evaluated separately for underhead friction and thread friction and then summed up. Generally, the torques from underhead and thread friction accounts for about 90% of overall torque. Therefore, knowing the torque from underhead and thread friction allows us to evaluate the actual torque.

Discussion of Techniques to Evaluate Torque on Threaded Fasteners



5312 5313 5314 5315 5316 5317 5318 5319 5320 5321 5322 5323 5324 5325 5326 5327 5328

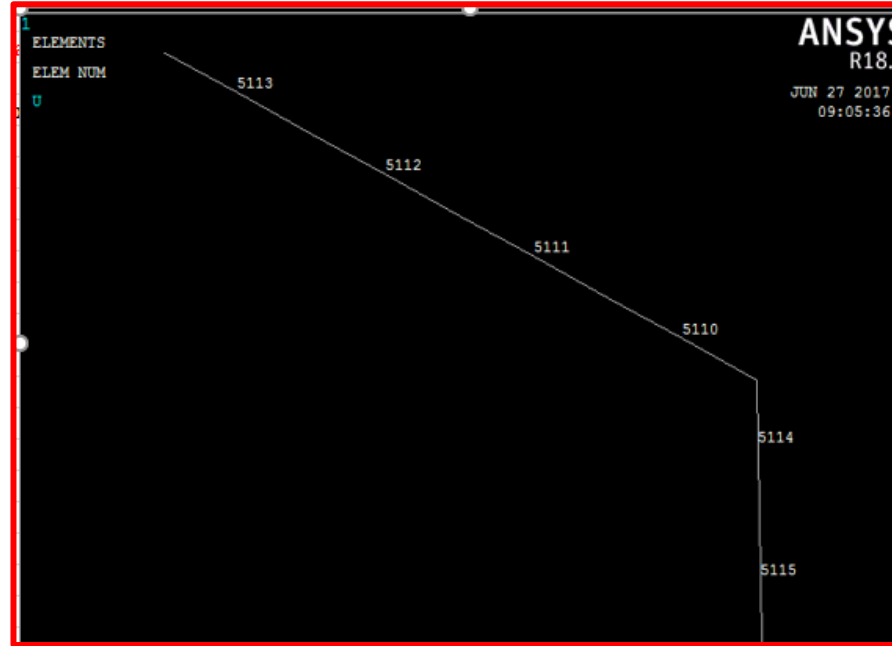
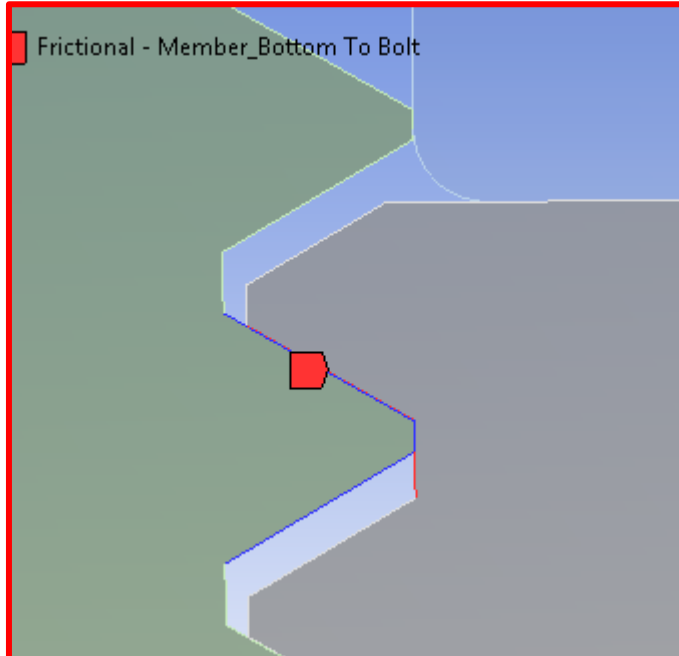
Contact Pressure	Area of Contact Elements	Normal Force Contact Elements	Frictional Force on Contact Elements	Distance from Axis	Element Length	Torque
3.04E+05	0.06885592	2.09E+04	1.05E+04	0.54	0.020294	5.65E+03
1.56E+05	0.071466373	1.11E+04	5.57E+03	0.5605	0.020293	3.12E+03
1.04E+05	0.074080219	7.73E+03	3.86E+03	0.581	0.020293	2.24E+03
85085	0.076630312	6.52E+03	3.26E+03	0.601	0.020293	1.96E+03
72750	0.079180406	5.76E+03	2.88E+03	0.621	0.020293	1.79E+03
64108	0.0817305	5.24E+03	2.62E+03	0.641	0.020293	1.68E+03
57240	0.084408098	4.83E+03	2.42E+03	0.662	0.020293	1.60E+03
51496	0.086958191	4.48E+03	2.24E+03	0.682	0.020293	1.53E+03
46480	0.089508285	4.16E+03	2.08E+03	0.702	0.020293	1.46E+03
41974	0.092185883	3.87E+03	1.93E+03	0.723	0.020293	1.40E+03
37834	0.094735977	3.58E+03	1.79E+03	0.743	0.020293	1.33E+03
33961	0.097413575	3.31E+03	1.65E+03	0.764	0.020293	1.26E+03
30278	0.099963669	3.03E+03	1.51E+03	0.784	0.020293	1.19E+03
26719	0.102513762	2.74E+03	1.37E+03	0.804	0.020293	1.10E+03
23219	0.105063856	2.44E+03	1.22E+03	0.824	0.020293	1.01E+03
19707	0.107741454	2.12E+03	1.06E+03	0.845	0.020293	8.97E+02
16104	0.110291548	1.78E+03	8.88E+02	0.865	0.020293	7.68E+02

Close match with ANSYS Results of underhead torque 29,936 lbf-in!

Underhead

Total Torque 3.00E+04

Discussion of Techniques to Evaluate Torque on Threaded Fasteners



Contact Pressure	Area of Contact Elements	Normal Force Contact Elemenets	Frictional Force on Contact Elements	Distance from Axis	Element Length	Torque
1.03E+05	0.053982376	5.58E+03	1.67E+03	0.441	0.019482	7.38E+02
1.00E+05	0.05599925	5.61E+03	1.68E+03	0.4575	0.019481	7.70E+02
7.97E+04	0.058115873	4.63E+03	1.39E+03	0.4745	0.019493	6.60E+02
46789	0.060179472	2.82E+03	8.45E+02	0.4915	0.019487	4.15E+02
Total Torque						2.58E+03

Close match with ANSYS Results of Thread 1 torque 2728, lbf-in!

Thread 1

Total Torque 2.58E+03

Discussion of Techniques to Evaluate Torque on Threaded Fasteners

Another method to calculate the total torque is to simply use the Torque-Angle of turn relationship to calculate it.

K : Nut factor (includes contribution from geometric factor, thread friction factor and underhead friction factor)

$$K = 0.7574$$

$\Delta x = 0.0125$ inches contact offset as shown.

$$k_{\text{stiffness}} = (k_b * k_m) / (k_b + k_m) = 5.558E06, \text{ lbf/in}$$

k_b : bolt stiffness

k_m : Joint Member Stiffness

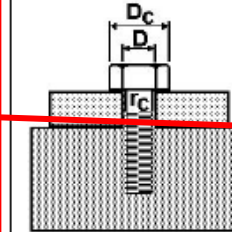
D : Nominal diameter of bolt; $D = 1$ inch

$$\Delta T = K * D * k_{\text{stiffness}} * \Delta x = 52628, \text{ lbf-in}$$

T = K D F Simplified Form
 $T = T_1 + T_2 + T_3$

Nut Factor
 $K = K_1 + K_2 + K_3$

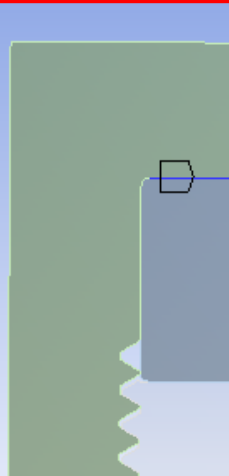
K_1 Pitch, p K_2 Diameter, D μ_t α D r_t D p K_3 μ_c r_c D Nut Head Diameter



$$K_1 = \frac{p}{2\pi D} \quad K_2 = \frac{\mu_t r_t}{D \cos \alpha} \quad K_3 = \frac{\mu_c r_c}{D}$$

$T_1 = K_1 D F$ $T_2 = K_2 D F$ $T_3 = K_3 D F$

Details of "Frictional - Bolt To Member_Top"	
Scope	Geometry Selection
Contact	1 Edge
Target	1 Edge
Contact Bodies	Bolt
Target Bodies	Member_Top
Shell Thickness Effect	No
Definition	
Advanced	
Geometric Modification	
Interface Treatment	Add Offset, Ramped Effects
<input type="checkbox"/> Offset	1.25e-002 in
Contact Geometry Correction	None
Target Geometry Correction	None



Close match with ANSYS Results of total torque estimate of 48955, lbf-in!

Discussion of Techniques to Evaluate Torque on Threaded Fasteners

Method # 2: Programming with MAPDL Macro (Automated way!)

Results	
<input type="checkbox"/> my_total_torque_underhead	30021
<input type="checkbox"/> my_total_torque_thread	11393
<input type="checkbox"/> my_Total_Torque_Thread_01	2715.7
<input type="checkbox"/> my_Total_Torque	49033

Close match with

ANSYS Results of total torque 48954.76 lbf-in!

Torque Calculation on Threads

Torque Calculation on Underhead

```

! Torque calculation to overcome underhead friction
Friction_Coeff_Underhead = 0.5

ESEL,S,TYPE,,cont_id_underhead
ETABLE,CN_P_Underhead,CONT,PRES
ETABLE,CN_A_Underhead,VOLU,
ETABLE,Rad_Underhead,CENT,X
SMULT,F_Underhead,CN_P_Underhead,CN_A_Underhead,1,1,
SMULT,Torque_Underhead,F_Underhead,Rad_Underhead,Friction_Coeff_Underhead,1,
SSUM,
*get,my_Total_Torque_Underhead,ssum,,item,Torque_Underhead

ALLSEL,ALL

PRETAB,CN_P_T01,CN_P_Thread,CN_P_Underhead

my_Total_Torque = (my_Total_Torque_Underhead + my_Total_Torque_Thread + my_Total_Torque_Thread_01)/0.9
    
```

```

/POST1

SET, LAST

! Torque calculation to overcome thread friction

Friction_Coeff_Thread = 0.3

ESEL,S,TYPE,,cont_id_thread_01
ETABLE,CN_P_T01,CONT,PRES
ETABLE,CN_A_T01,VOLU,
ETABLE,Rad_T01,CENT,X
SMULT,F_T01,CN_P_T01,CN_A_T01,1,1,
SMULT,Torque_T01,F_T01,Rad_T01,Friction_Coeff_Thread,1,
SSUM,
*get,my_Total_Torque_Thread_01,ssum,,item,Torque_T01

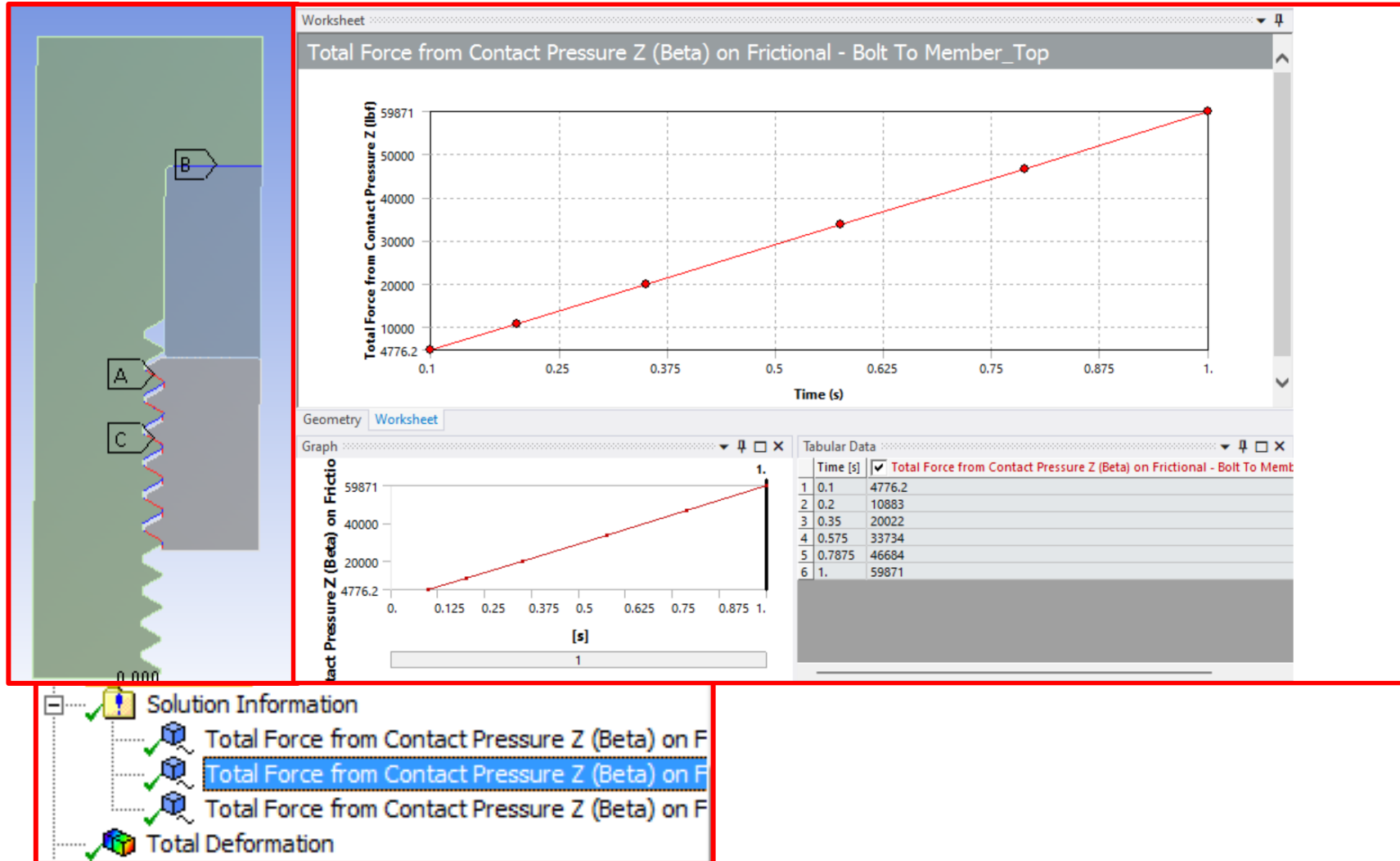
ALLSEL,ALL

Friction_Coeff_Thread = 0.3

ESEL,S,TYPE,,cont_id_thread
ETABLE,CN_P_Thread,CONT,PRES
ETABLE,CN_A_Thread,VOLU,
ETABLE,Rad_Thread,CENT,X
SMULT,F_Thread,CN_P_Thread,CN_A_Thread,1,1,
SMULT,Torque_Thread,F_Thread,Rad_Thread,Friction_Coeff_Thread,1,
SSUM,
*get,my_Total_Torque_Thread,ssum,,item,Torque_Thread

ALLSEL,ALL
    
```

Demo : Techniques to Evaluate Torque in ANSYS Workbench for Threaded Parts



Summary

- **Several techniques presented here including traditional methods such as hand calculations, as well as using Ansys gives us a way to validate torque on threaded fasteners.**
- **The FEA techniques using Ansys presented 2 options : One including the solution result tracker, as well as the second method using MAPDL macro; both yields accurate torque results over the traditional methods such as hand calcs which gives us a ballpark estimate.**
- **Provides a mode of calibrating torque if angle of turn is unknown to achieve desired/set amount of torque.**
- **Gives an opportunity to set up FEA for threaded fasteners including determining stresses and strains at threaded joints.**



Conclusion

Thank you for your time!

Questions?